

The significance of this research lies in the researcher's attempt to present a more positive approach to learning basic tennis skills by employing modern highly interactive media (hypermedia) and manufactured means, provided to students to facilitate the learning process and add excitement and stimulation, aiming to develop various cognitive, physical, motor, and tennis skill learning outcomes. The use of modern media (hypermedia) makes the learning process enjoyable, .easy, and appealing to students

The research problem, based on the researcher's experience and observation of practical lessons and being a former tennis player, is the limited use of educational tools and reliance on traditional methods, leading to difficulties for students in acquiring and learning basic tennis skills. This is a real problem faced by most teachers due to the lack of material resources, prompting the researcher to seriously consider developing and manufacturing low-cost educational tools and utilizing benefits on learning and learners by providing ample learning opportunities, making learning enjoyable, removing boredom, and creating genuine motivation and desire to develop all tennis skill learning outcomes for students. The most important recommendations include emphasizing the use of modern hypermedia in the learning process for basic tennis skills and conducting further research and studies similar to this study on the remaining tennis skills to determine .the extent of the impact of modern media on these skills